

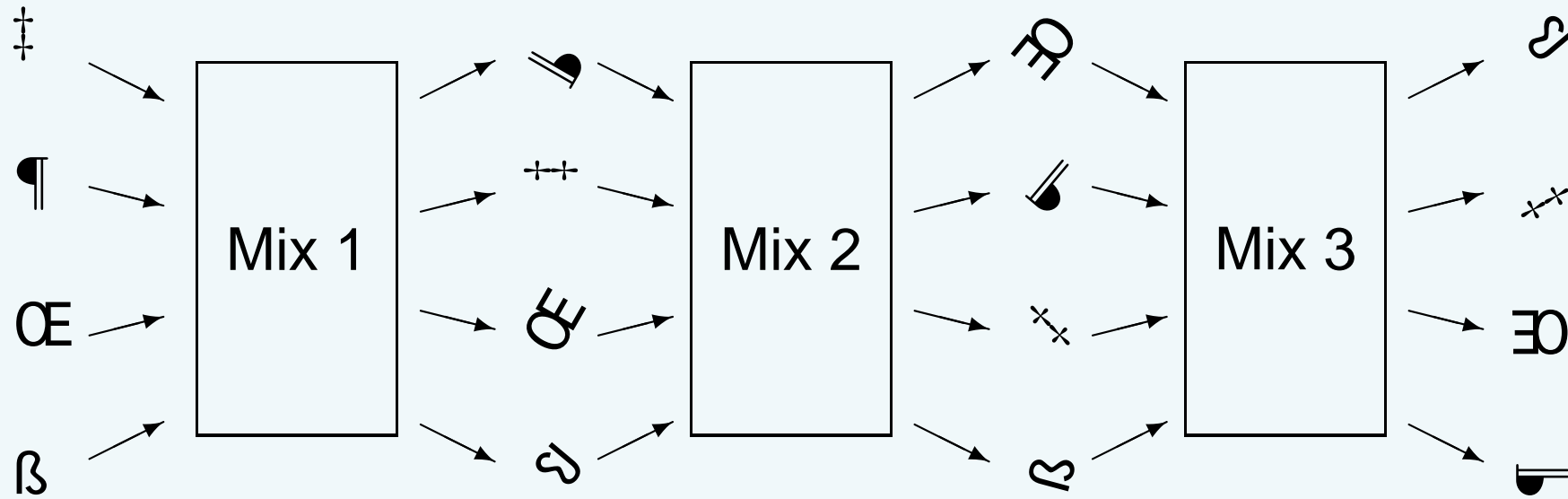
# ***Random Block Verification:***

**Improvements to the Norwegian electoral mix net**

Denise Demirel, *Hugo Jonker*, Melanie Volkamer



# What is mixing?





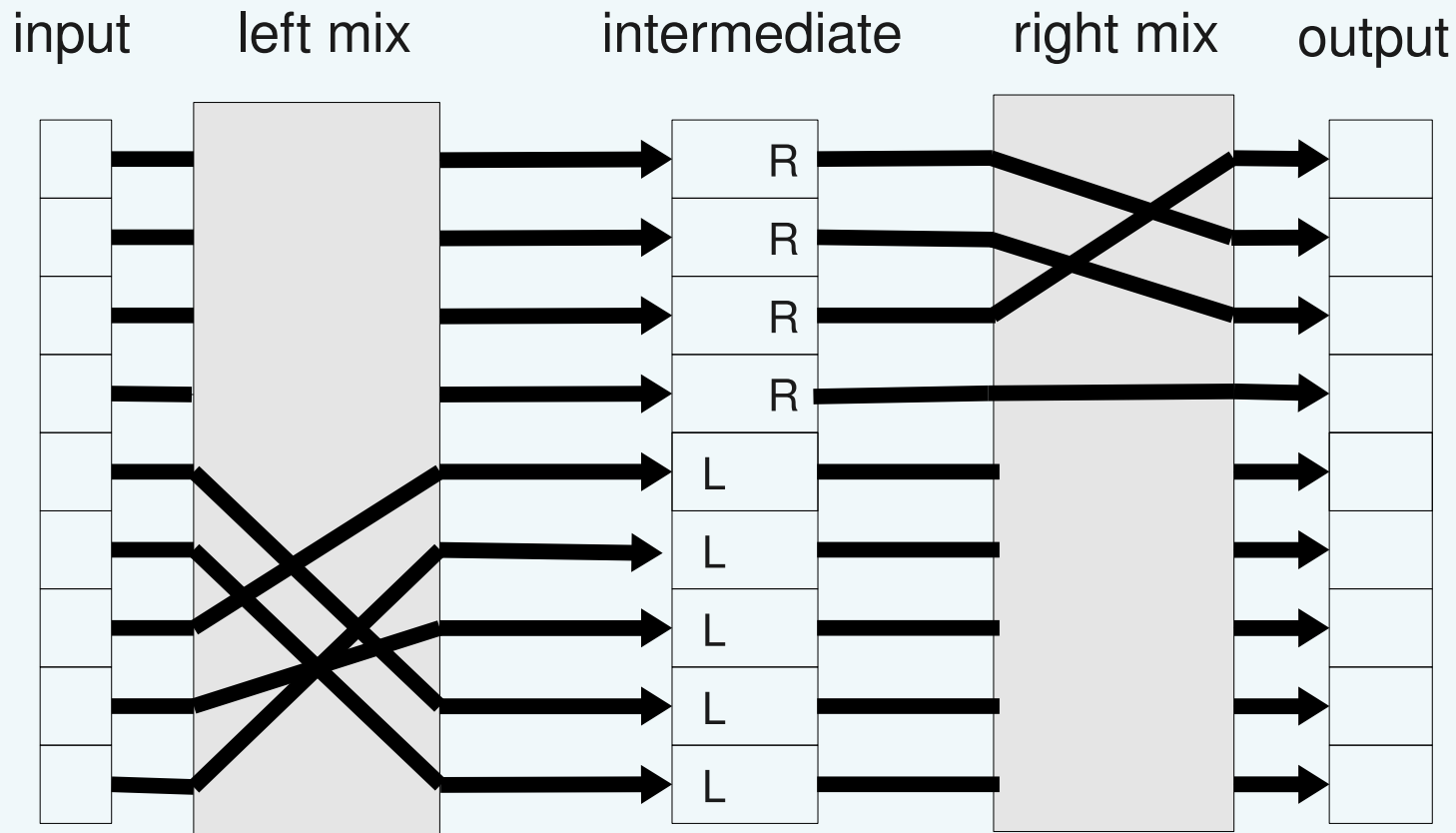
# How to verify correctness of a mix operation?

- Using zero knowledge proofs  
efficiency problems, hard to understand, detects all fraud, no  
privacy loss



# Trading detection for efficiency

- Randomized Partial Checking [JJR02] (RPC)

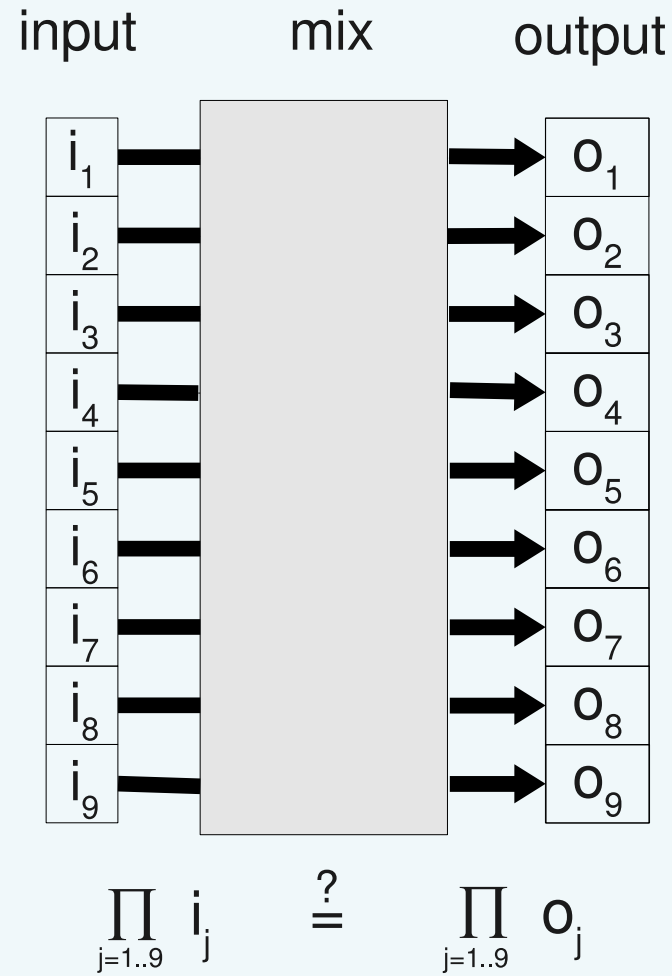


doubles # operations, not all cheating detected, less privacy.



# Trading detection for efficiency (2)

- Optimistic mixing [GZBJJ02] (OM)

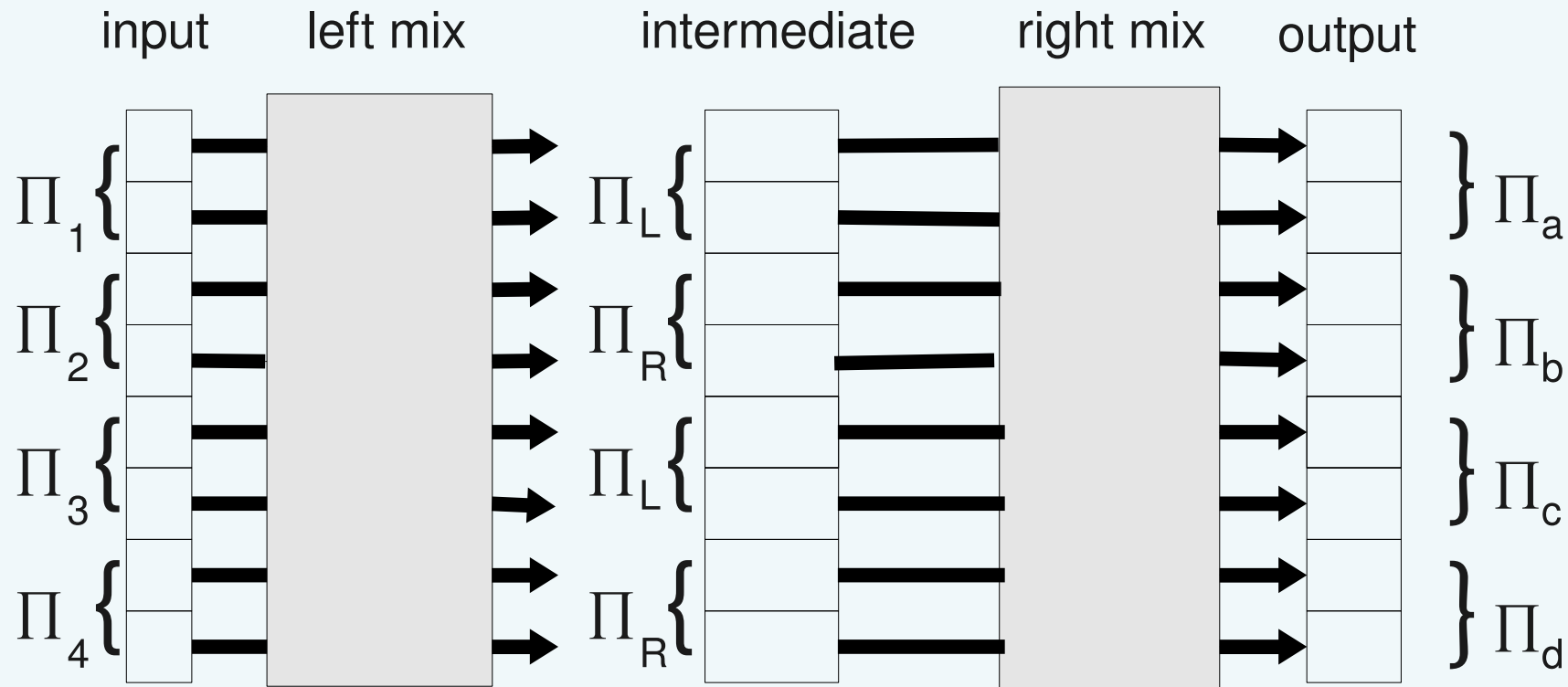


Needs crypto, not all fraud detected, privacy loss.



# Combination: RPC+OM

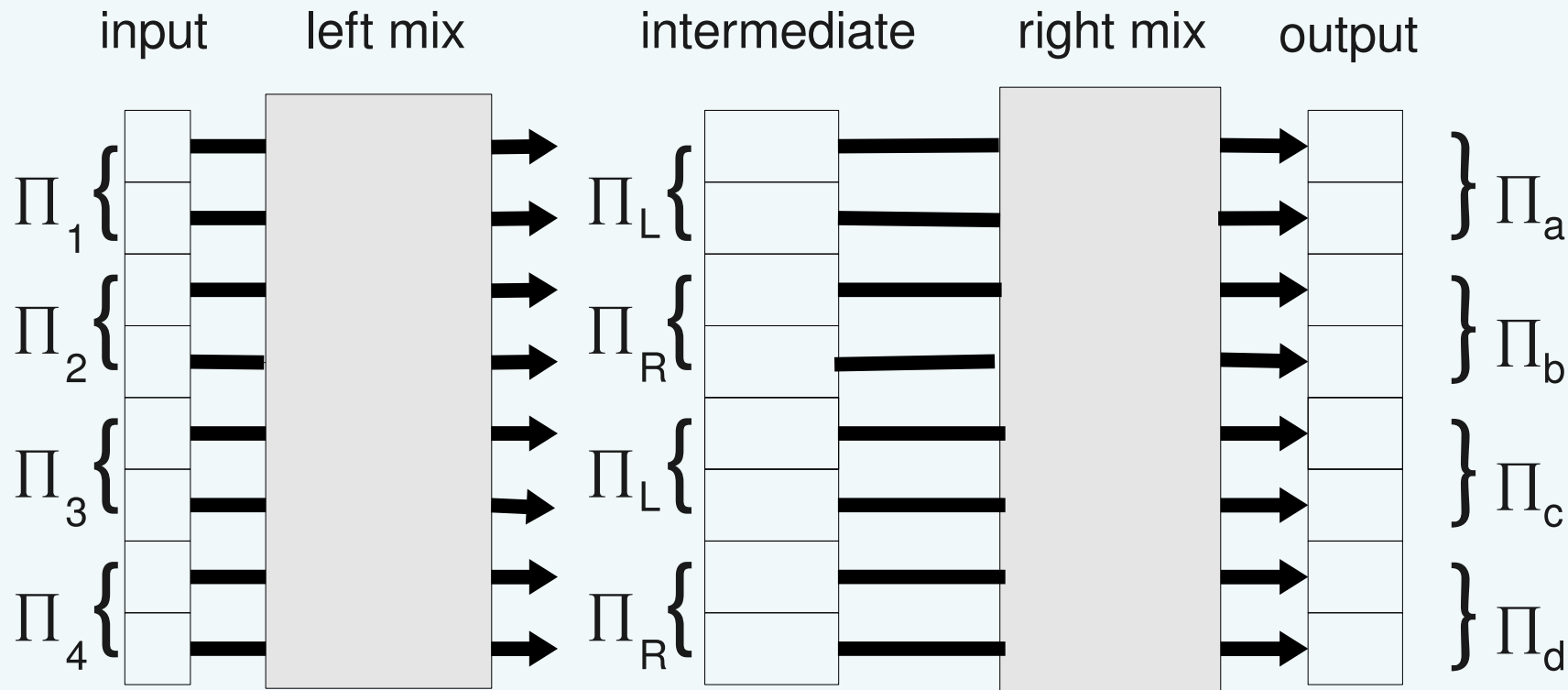
Can a combination improve the trade-off?





# Combination: RPC+OM

Can a combination improve the trade-off?



Puiggalí Allepuz and Guasch Castelló: [PG10].



# Verification of the [PG10] mix net

1. Votes divided into  $l = \sqrt[m]{n}$  blocks, for  $m$  mix nodes and  $n$  votes.
2. For every block:
  - identify corresponding group of outputs
  - publish products of input and output blocks
  - publish zero knowledge proof of equality of products
3. votes in output blocks are somewhat dispersed over the input blocks of the next mix.





## Remarks on Norwegian mix net

- efficiency of proofs.
  - reveal re-encryption randomness
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## Remarks on Norwegian mix net

- efficiency of proofs.
  - reveal re-encryption randomness
  - use more efficient proofs [JJ99]
- speedup via parallelisation.  
parallel mixing (of blocks) vs sequential mixing.  
used in Norway too.
- Reducing trust assumptions.
  - privacy in [PG10] preserved if all mix nets are honest (“*gradual* dispersal”).
  - Use Fiat-Shamir to prevent first mix from predicting block assignment.



## ***Randomized Block Verification***



1. Divide the  $n$  votes into  $m$  subsets (for  $m$  mix nodes).
2. Mix  $i$  mixes subset  $i$  twice, and publishes intermediate and final results.
3. Next, mix  $i$  takes the final result of mix  $i - 1$  as input.  
Repeat  $m$  times.



- Divide input into  $l = \lfloor \sqrt{n} \rfloor$  blocks.
  - $r = n - l \cdot l$  blocks with  $l + 1$  elements, and
  - $l - r$  blocks with  $l$  elements.



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- Prove correspondence intermediate blocks with output blocks.  
Done.



# Comparison



# Detecting fraud

*mix*                      *chance of not detecting fraud*

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RPC [JJR02]             $P(k \text{ undetected changes}) = 2^{-k}$ .

PoS [GZBJJ02]         $\max(P(k + 1 \text{ undetected changes})) = \frac{5}{8}$ .

Norway [PG10]         $P(k + 1 \text{ undetected changes}) = \left(\frac{\sqrt[m]{n-1}}{n-1}\right)^k$ .

RBV                      $P(k + 1 \text{ undetected changes}) = \left(\frac{\sqrt{n-1}}{n-1}\right)^k$ .

Note: RBV not depending on # mix nodes.



*mix*      *size of anonymity group*

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RPC       $|AG| = \frac{n}{2}$ .

PoS       $|AG| = \frac{n}{2^\alpha}, (0 < \alpha \leq 5)$ .

Norway       $|AG| = \frac{n}{\sqrt[m]{n}}$ .

RBV       $|AG| = n$ .



# Efficiency of RBV

<i>mix</i>	<i>#exp per mix node</i>
RPC	$2n.$
PoS	$2\alpha \cdot (2m - 1), \quad 0 < \alpha \leq 5.$
Norway	$6 \cdot \frac{n}{\sqrt[m]{n}}.$
RBV	$6 \cdot \frac{n}{\lfloor \sqrt{n} \rfloor}.$



- Improved privacy of [PG10].
- Some efficiency improvements.
- Main cost: fraud detection.  
However, still too good for practical attacks.
- For future: mix net verification using ZK proofs more and more efficient.





# Conclusions

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- Some efficiency improvements.
- Main cost: fraud detection.  
However, still too good for practical attacks.
- For future: mix net verification using ZK proofs more and more efficient.

Thanks for your attention.

Questions?



# References

- [JJR02] Jakobsson, M., Juels, A., Rivest, R.L.: Making mix nets robust for electronic voting by randomized partial checking. In: Proc. USENIX'02 (2002)
  
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