

A Rough Guide to Modern Cryptology

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Overview: Part I

- ✧ Symmetric cryptography (secret-key)
 - ✧ Block ciphers
 - ✧ Hash functions
 - ✧ Message authentication codes
 - ✧ Stream ciphers
 - ✧ Attacks

Goals and how to achieve them

- ✦ Confidentiality: Block ciphers, Stream ciphers, Public-key encryption schemes
- ✦ Integrity: Message authentication codes (MAC), Cryptographic hash functions, Digital signature schemes
- ✦ Key agreement

The standard toolchest

- ✦ Block ciphers: DES, 3DES, AES
- ✦ Stream ciphers: RC4, block cipher in CFB/OFB mode
- ✦ Message authentication codes: HMAC, CBC-MAC
- ✦ Cryptographic hash functions: MD5, SHA-1, SHA-256/384/512
- ✦ Digital Signature: RSA, (EC)DSA, ElGamal
- ✦ Public-key encryption: RSA, EC(IES)
- ✦ Key agreement: (EC)DH

Kerckhoffs & Shannon

“Il faut qu’il n’exige pas le secret, et qu’il pulsse sans inconvénient tomber entre les mains de l’ennemi”

Auguste Kerckhoffs, *La cryptographie militaire*, Journal des sciences militaires, vol. IX, pp. 5–83, Jan. 1883, pp. 161–191, Feb. 1883

“The enemy knows the system [being used].”

Claude Shannon, *Communication Theory of Secrecy Systems*, Bell Systems Technical Journal, Vol. 28, pp. 656–715, 1948.

Kerckhoffs & Shannon

“It must not be required to be secret, and it must be able to fall into the hands of the enemy without inconvenience”

Auguste Kerckhoffs, *La cryptographie militaire*, Journal des sciences militaires, vol. IX, pp. 5–83, Jan. 1883, pp. 161–191, Feb. 1883

“L'ennemi sait que le système (utilisé).”

Claude Shannon, *Communication Theory of Secrecy Systems*, Bell Systems Technical Journal, Vol. 28, pp. 656–715, 1948.

Block ciphers

- ✦ Formal definition: family of permutations

$$E_k : P \rightarrow C$$

with

$$K = \{0, 1\}^l, \mathcal{P} = \{0, 1\}^n, \mathcal{C} = \{0, 1\}^m, K \in \mathcal{K}$$

and

$$D_k := E_k^{-1}$$

Confusion / Diffusion

- ✦ Terminology introduced by Shannon
- ✦ Confusion: local changes
- ✦ Diffusion: Spread changes widely

Iterated ciphers

- ✧ Make a weak function strong by applying it many times
- ✧ Usually function uses different key in each round
- ✧ Round key generated using *key schedule*
- ✧ Typical round count in modern ciphers: 8-80 rounds
- ✧ DES: 16 rounds
- ✧ AES-128/192/256: 10/12/14 rounds
- ✧ 3DES does not have 48 rounds!
$$3DES(P, (K_1 || K_2 || K_3) := DES(DES^{-1}(DES(P, K_1), K_2), K_3)$$

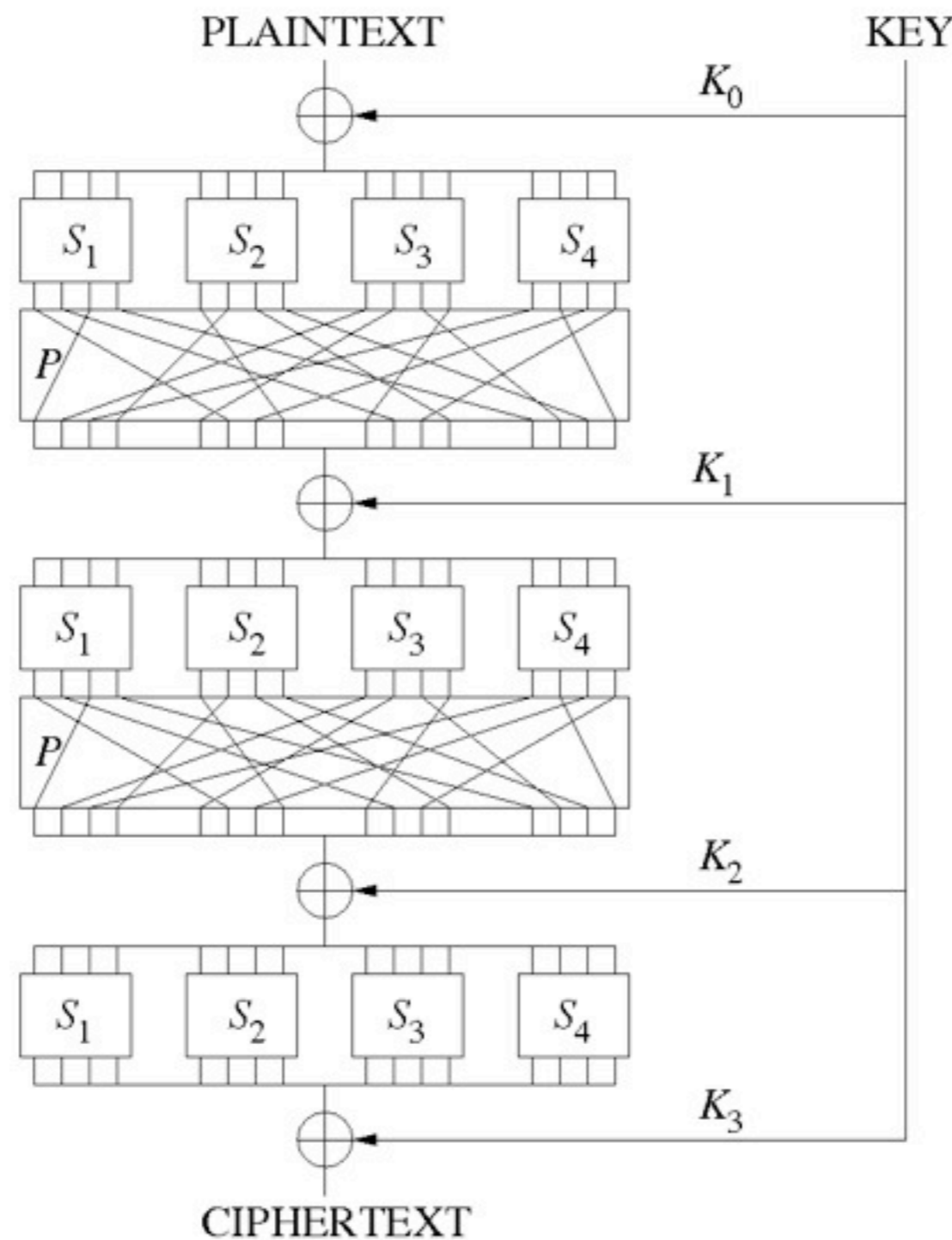
Rounds vs. cycles

- ✧ **Round**: one iteration
- ✧ **Cycle**: number of rounds necessary for each bit of the block to have been involved in target **and** source at least once
- ✧ Notion of cycle useful to compare strength of UFNs with other constructions

Common construction types

- ✦ Substitution-Permutation Networks (SPN)
 - ✦ oftentimes misnomer for: Substitution Linear Network
- ✦ Feistel Networks
- ✦ Unbalanced Feistel Networks (UFN)
- ✦ (Lai-Massey)

SP-Network

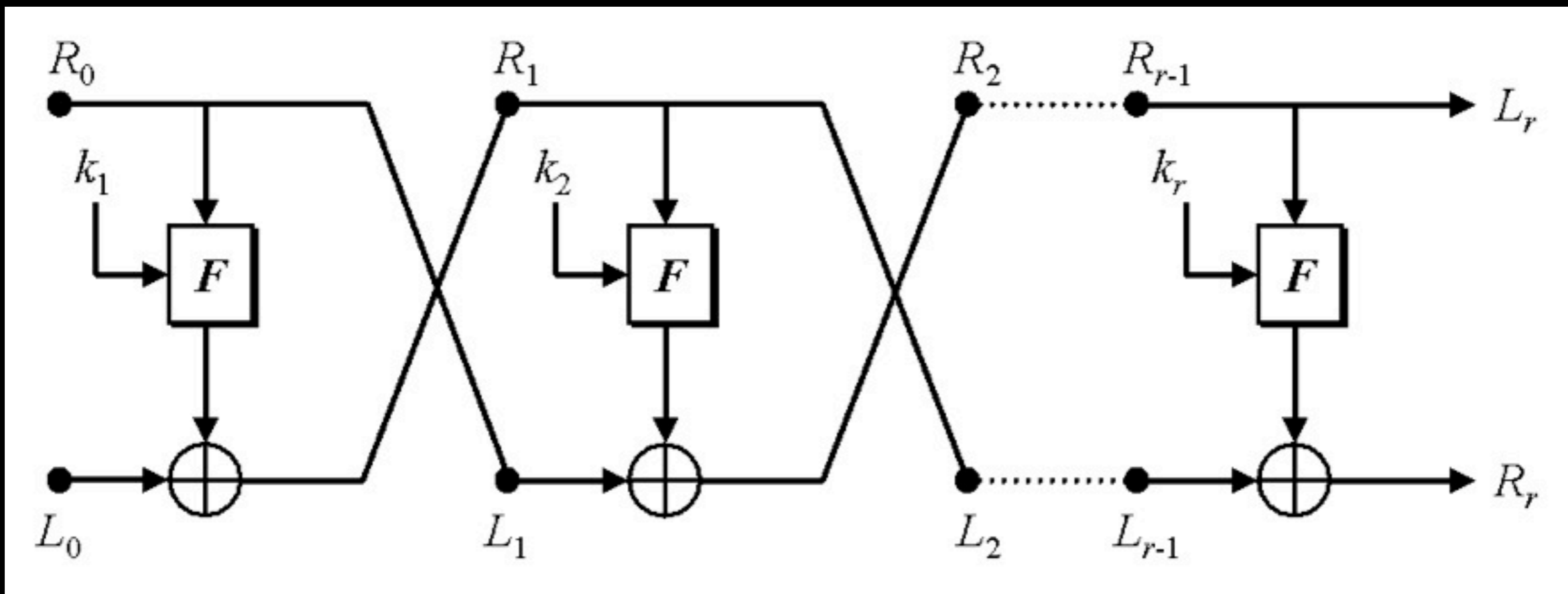


Picture credit: Wikipedia

SL-Network



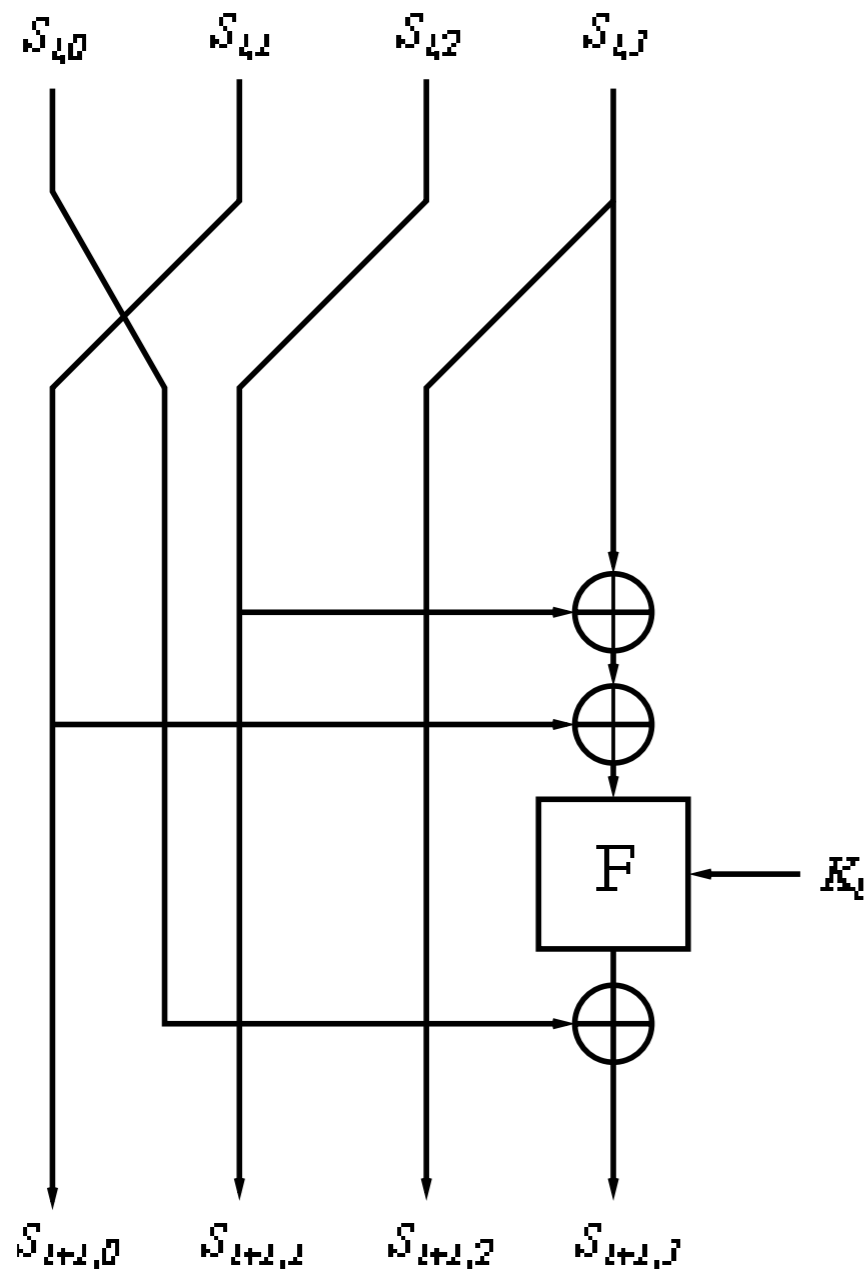
Feistel network



Picture credit: <http://www.rsa.com/rsalabs/faq/images/feistel.gif>

- ✧ Split block into left and right half (equal size)
[tilt your head to the left for optimal viewing]
- ✧ $L_{i+1} = R_i$
 $R_{i+1} = L_i + F(R_i, K_i)$

Unbalanced Feistel example



- ✧ One round of SMS4 (SMS4: 32 rounds)
- ✧ Source-heavy (96:32) UFN
- ✧ Complete
- ✧ Homogeneous

... from block ciphers
to
cryptographic hash functions ...

Cryptographic hash functions

- ✧ What properties do we expect from a CHF?
 - ✧ Preimage resistance (effort to compute 2^n)
 - ✧ Second-preimage resistance (effort to compute 2^n)
 - ✧ Collision resistance (b-day bound, effort $2^{n/2}$)
 - ✧ behaves like a *Random Oracle*

Aside: Random oracles

- ✧ Idealized theoretical abstraction:
 - ✧ For every query Q in input domain return **uniformly distributed random** response R from output domain.
 - ✧ For sequence of queries (q_1, \dots, q_n) with associated responses (r_1, \dots, r_n) whenever $q_i = q_j$ it is required that also $r_i = r_j$ holds.
- ✧ And yes, we also believe in Santa Claus.

Construction hash functions

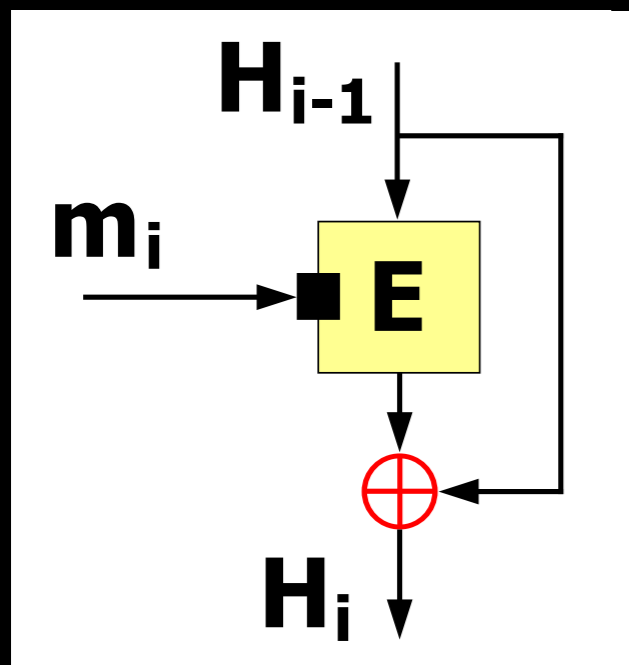
- ✦ Traditionally: Merkle-Damgård
- ✦ Pad message to block multiple, append length (MD strengthening), chop message M into blocks m_1, \dots, m_k , apply compression function repeatedly:

$$H = C(m_k, \dots C(m_2, C(m_1, C(IV))))$$

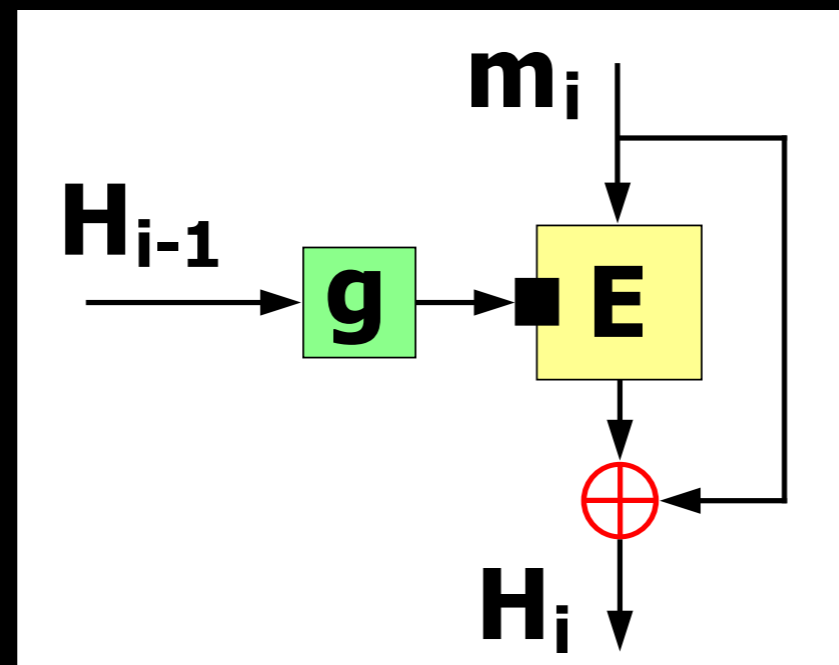
- ✦ Why? Security proof:
compression function secure \Rightarrow CHF secure
- ✦ Many SHA-3 candidates use other construction principles: Double/Wide-pipe, Sponge

Compression functions

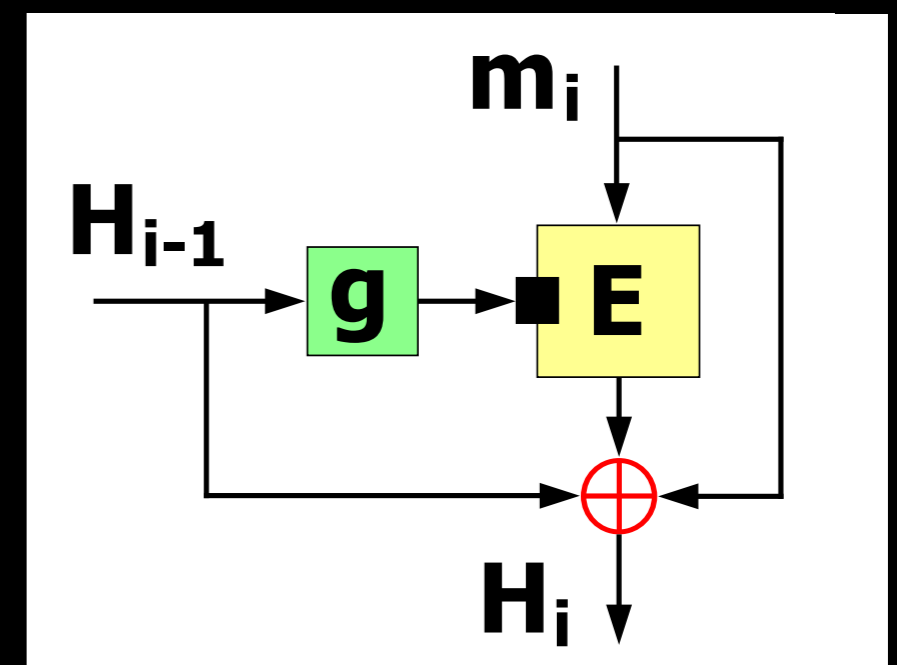
- ✧ can be built from block ciphers
- ✧ Davies-Meyer construction most common



Davies-Meyer



Matyas-Meyer-Oseas



Miyaguchi-Preneel

Picture credit: Wikipedia

Attacks on block ciphers

- ✦ Goals: Key-recovery,
distinguish from pseudo-random permutation
- ✦ Level of access:
Ciphertext-only < Known text < Chosen text <
Adaptive chosen-text

<

Related-key attacks < Related subkey attacks

<

Known-key attacks < Chosen-key attacks

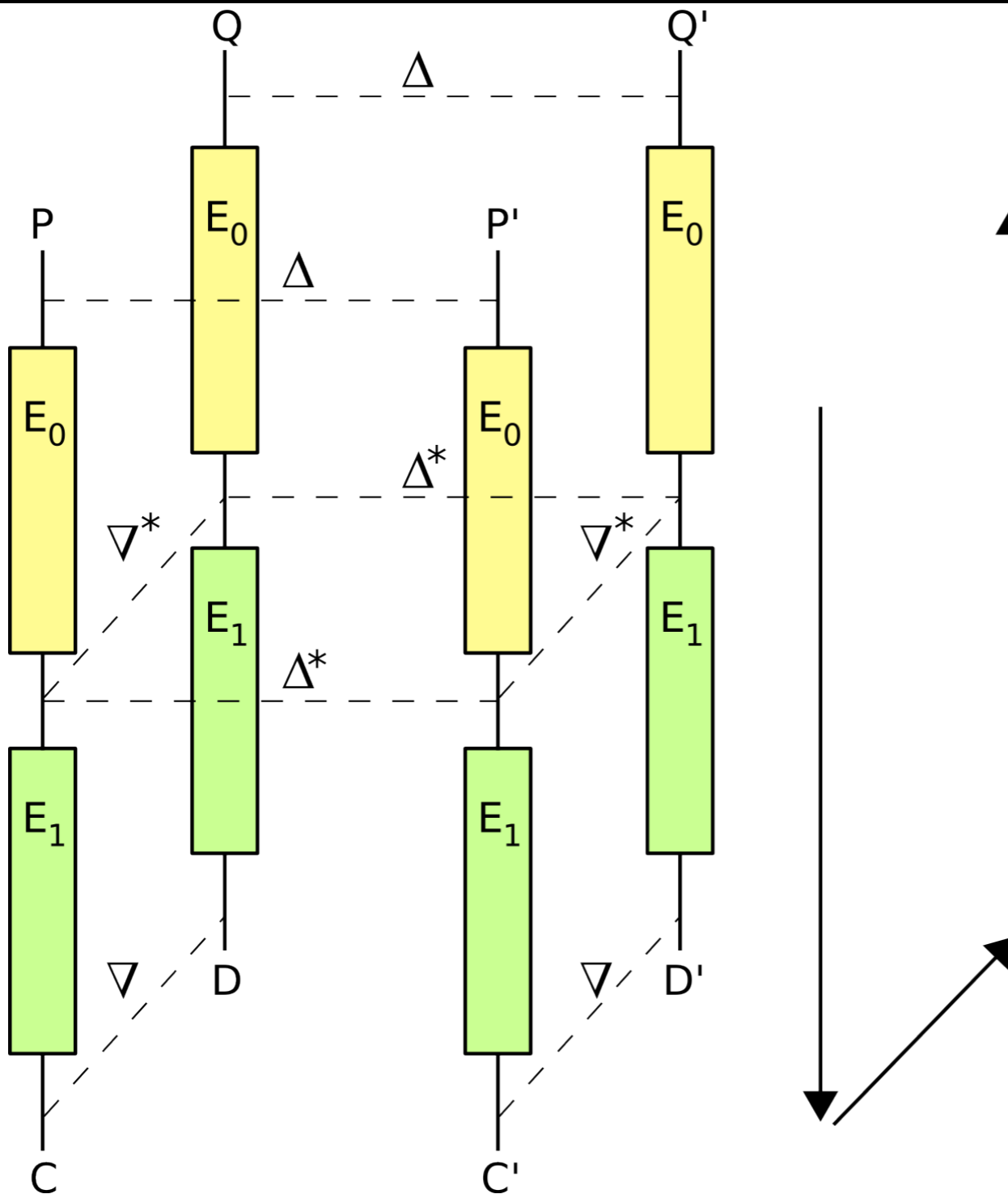
Attack methods: DC

- ✧ Most powerful tool still is *differential cryptanalysis* (chosen plaintext attack)
- ✧ **Idea:** $|\text{Prob}(F(X) \oplus F(X \oplus \Delta_I) = \Delta_O) - 0.5|$ is large
- ✧ Pair (Δ_I, Δ_O) : *differential characteristic*
- ✧ Characteristics can be chained
- ✧ *Differential (trail)*: multiple interfering characteristics
- ✧ **Attack:** build trail over $N-R$ rounds, recover round keys for R rounds by distinguishing using many pairs

Attack methods: LC

- ✦ Linear cryptanalysis: known plaintext attack
- ✦ **Idea**: approximate non-linear functions with linear ones
- ✦ bias of a linear function L for target function F :
 $|Pr(L(X) = F(X)) - 0.5|$
- ✦ find best approximation (highest bias) locally, chain approximations over many rounds
- ✦ **Attack**: assume linear approximation holds over $N-R$ rounds, recover key for last R rounds using counters

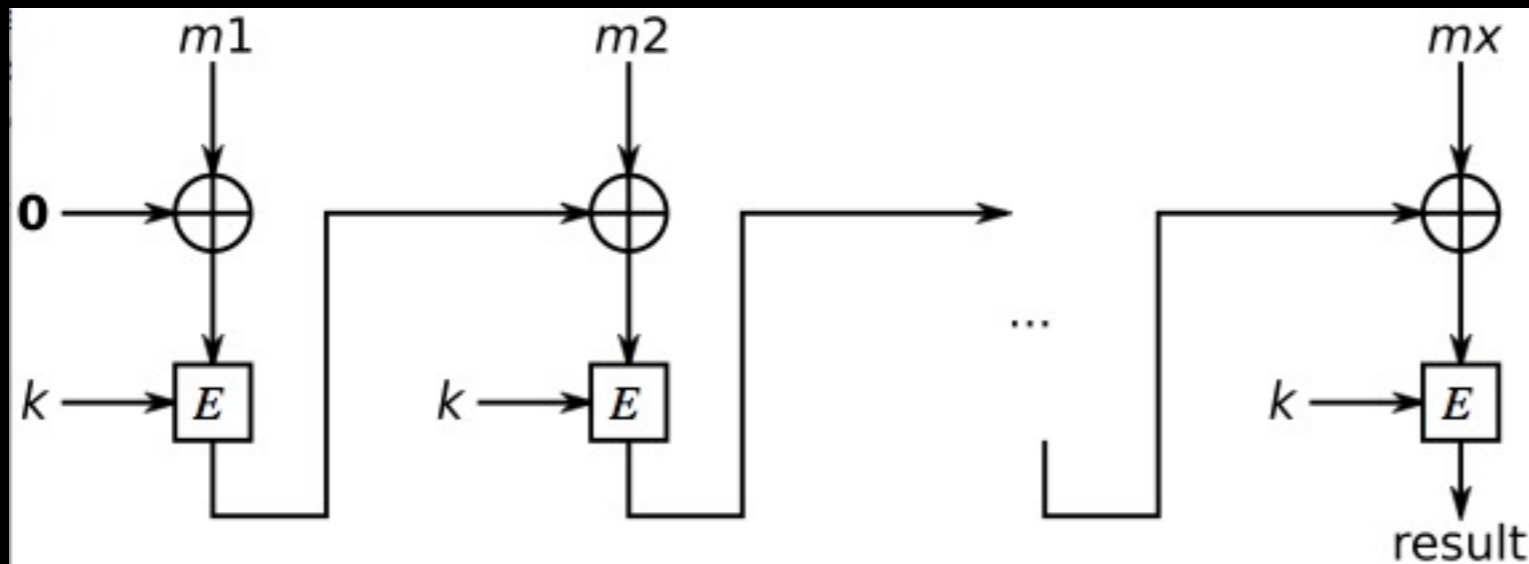
Boomerang attacks



- ✦ adaptive chosen plaintext/ciphertext attack
- ✦ divide and conquer principle (break cipher into two parts)
- ✦ needs access to encryption **and** decryption oracle!

MACs

- ✦ Objective: using a shared key, authenticate a message using a *tag*
- ✦ CBC-MAC: use block cipher in CBC mode



- ✦ HMAC: use CHF
$$HMAC(K, m) = H((K \oplus opad) \parallel H((K \oplus ipad) \parallel m))$$
$$ipad = 0x5c5c5c...5c5c, opad = 0x363636...3636$$

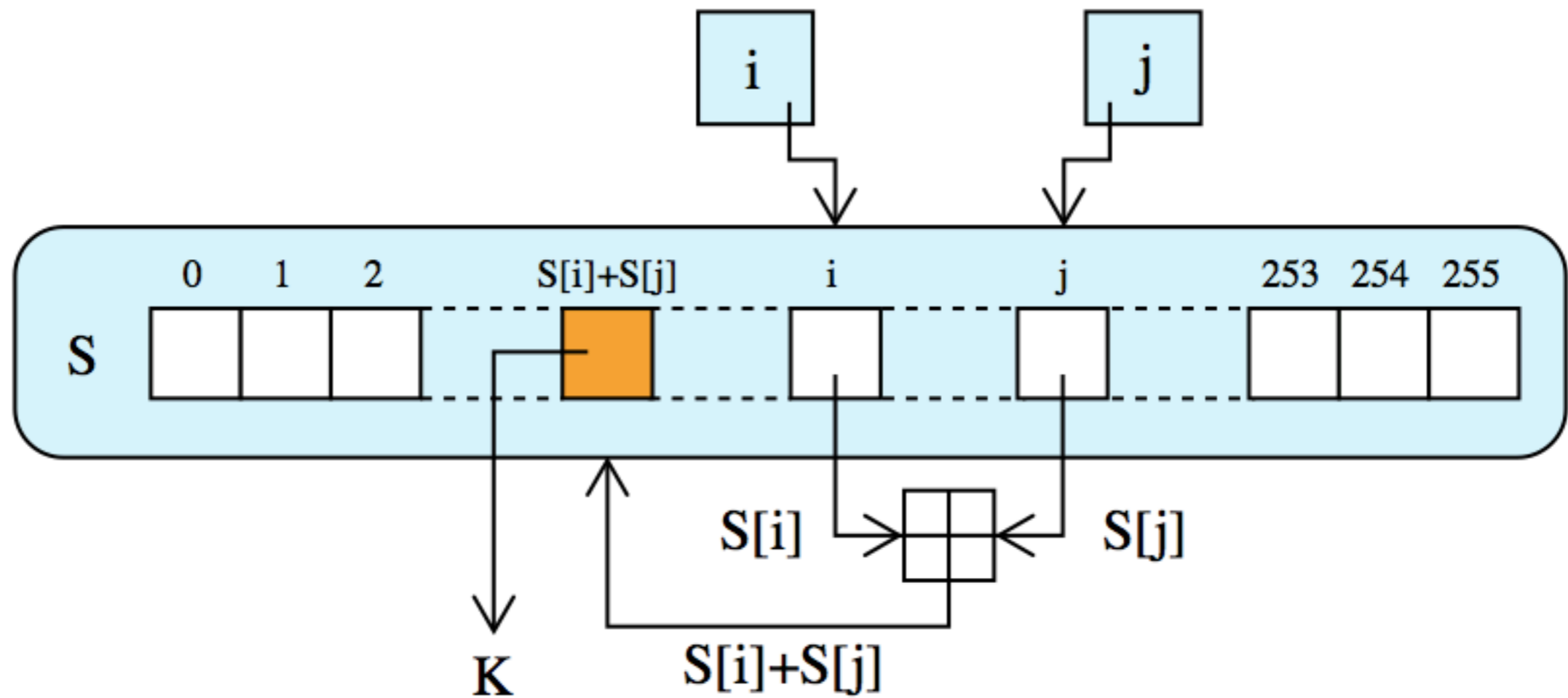
Stream ciphers

- ✦ Synchronous: generate stream of pseudo-random bits independently of plaintext/ciphertext, combine stream & text (using XOR usually)
- ✦ Self-synchronizing (asynchronous, auto-key): use plaintext to generate keystream, synchronizes if bits are deleted/added to stream

Most common example

- ✦ Historically: based on LFSRs (irregularly clocked, combination generator, filter generator)
- ✦ Examples: A5/1 (GSM), E0 (Bluetooth), DSC (DECT)
- ✦ widespread in software: RC4
- ✦ Used in SSL, WEP, TKIP

RC4



Overview: Part II

- ✧ Asymmetric cryptography (public-key)
 - ✧ RSA
 - ✧ Diffie-Hellmann, ElGamal, Schnorr, DSA
 - ✧ Elliptic Curve Cryptography
 - ✧ Pairings, Identity-based cryptography
 - ✧ Attacks