

Cryptography with Everyday Objects

Mucking about with cards and stuff

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Outline

Coins and Dice: Dining Cryptographers

Cards: Dating and Unanimity Protocols

Envelopes: Secret Santa Protocols

Envelopes: Vetoes and Threshold Voting Protocols

Formal Analysis

Outline

Coins and Dice: Dining Cryptographers

Dining Cryptographers

Extending to Multiple Payers

Cards: Dating and Unanimity Protocols

Envelopes: Secret Santa Protocols

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Formal Analysis

Chaum's Dining Cryptographers

Assumptions:

- ▶ n cryptographers in a circle
- ▶ 0 or 1 of them paying the bill
- ▶ Honest but curious

Goals:

- ▶ Reveal whether anyone is paying
- ▶ Reveal nothing else

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Dining Cryptographers: operation

Recipe:

1. Each adjacent pair secretly toss a coin
2. Each cryptographer says whether coin on left and coin on right gave same result
3. Must lie iff paying

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Coins/Dice: Dining Crypto



Cards: Dating/Unanimity



Envelopes: Secret Santa



Envelopes: Voting



Formal Analysis



Extending to Multiple Payers

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Extending to multiple payers

Assumptions/goals:

- ▶ Now any number might be paying
- ▶ We want to know how many

Recipe:

1. Each adjacent pair secretly throw a die (up to 6 payers)
2. Each cryptographer sums left and right *modulo* 6
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This now reveals how many said yes; still needs honest-but-curious model

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Bennett's Dating Protocol

Extending to Three Players

Envelopes: Secret Santa Protocols

Envelopes: Vetoes and Threshold Voting Protocols

Formal Analysis

Bennett's dating protocol

Goals:

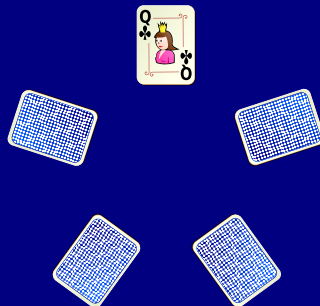
- ▶ Alice and Bob find out if both want to go on a date
- ▶ Unrequited love is terribly embarrassing

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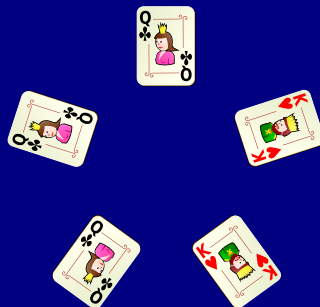
Bennett's dating protocol: the details



Q Q K = yes

Q K Q = no

Bennett's dating protocol: the details

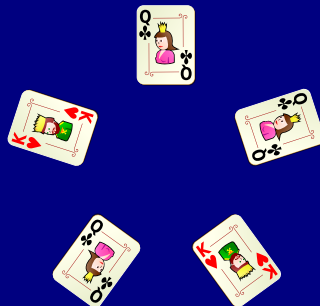


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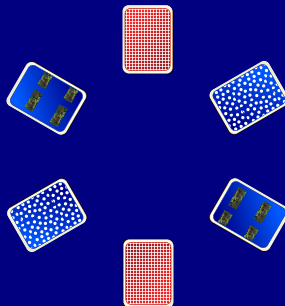
- ▶ Zero knowledge group unanimity
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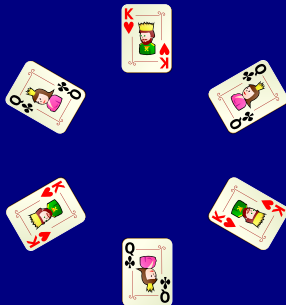
Three player veto protocol



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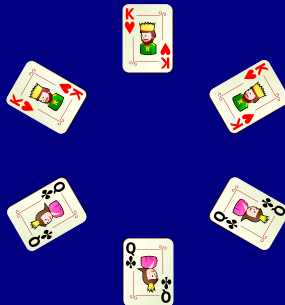
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Envelopes: Secret Santa Protocols

The Secret Santa Problem

The Father Cryptmas Protocol

The Faster Crassmas Protocol

Envelopes: Vetoes and Threshold Voting Protocols

Formal Analysis

Secret Santa problem

Goals:

- ▶ Each person buys a gift for someone else
- ▶ Gift mapping should be a derangement or a cycle
- ▶ Givers are anonymous; receivers aren't

Ingredients:

- ▶ Thick envelopes
- ▶ Thick card

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Each person should:

1. Take an envelope and sign the front
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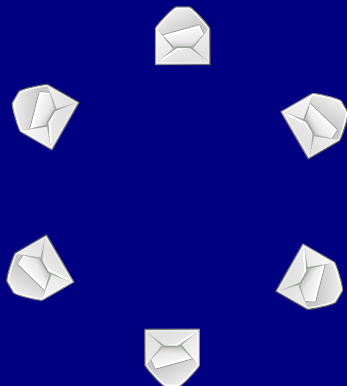
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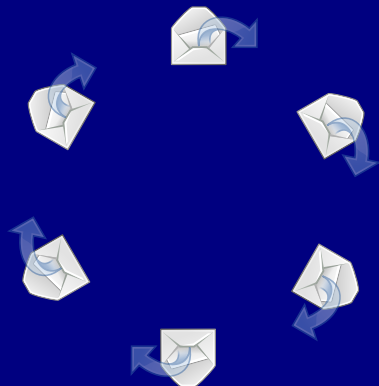
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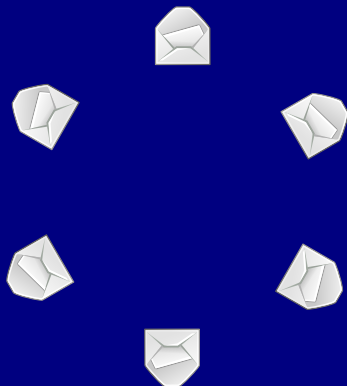
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Formal Analysis

The Faster Crassmas Protocol (Secret Scrooge)

Each person should:

1. Take an envelope and sign the front
2. Insert a €50 note
3. Close the envelope but don't seal it
4. Shuffle, move notes, reshuffle, open
5. Optionally include cards: they move the other way

Advantages:

- ▶ Exact parity of presents
- ▶ Saves buying the presents



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Veto and thresholds: the problem

Veto Protocol

Threshold Protocol

Formal Analysis

Veto problem

Goals:

- ▶ Each person casts a **YES** or a **NO** vote
- ▶ Any **NO** vote vetoes the motion
- ▶ We want to reveal only whether the motion was carried

Ingredients:

- ▶ Thick envelopes
- ▶ Thick card
- ▶ Cloth bag

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Vetoes and thresholds: the problem

Veto Protocol

Threshold Protocol

Formal Analysis

Veto Protocol using envelopes

Starting point:

1. Each person seals an envelope
 - ▶ The envelope contains a blank card
2. Bag contains another sealed envelope
 - ▶ The envelope contains a YES card

Each person in turn:

1. puts his envelope into the bag
2. withdraws either
 - ▶ the same envelope (no veto)
 - ▶ the other envelope (veto)
3. discards it



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Veto Protocol using envelopes

At the end:

- ▶ the envelope in the bag is opened
- ▶ **YES** means **no veto**
- ▶ blank means **vetoed**

Discards must be shuffled or destroyed!



Coins/Dice: Dining Crypto

ooo
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Cards: Dating/Unanimity

ooo
ooo

Envelopes: Secret Santa

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ooo
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Envelopes: Voting

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ooo
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Formal Analysis

ooo
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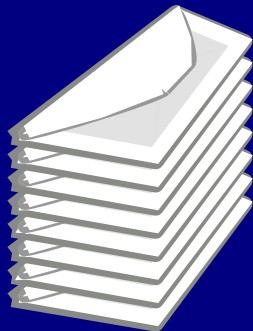
Formal Analysis



Threshold Protocol using envelopes

Idea:

- ▶ Rather than one envelope in the bag:
 - ▶ we need a FIFO queue of envelopes
 - ▶ to say no: add a **NO**, pop a **YES**
 - ▶ to say yes: do nothing
 - ▶ carried if $\geq k$ **YES**es popped



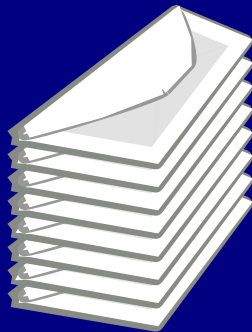
Threshold Protocol using envelopes

Starting point:

- ▶ Stack of k **YES** envelopes
- ▶ Everyone holds a **NO** envelope

Each participant:

1. takes a **NO** envelope
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5. replaces the stack



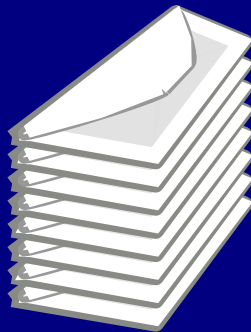
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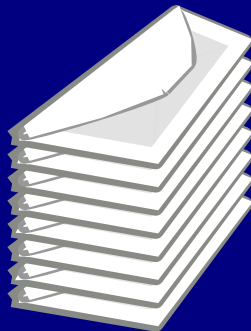
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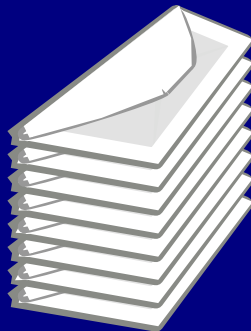
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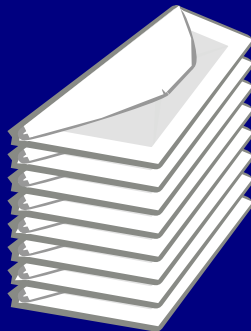
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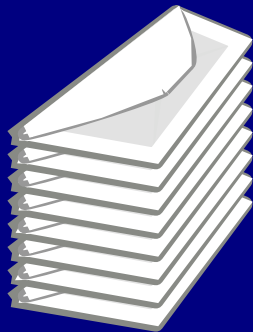
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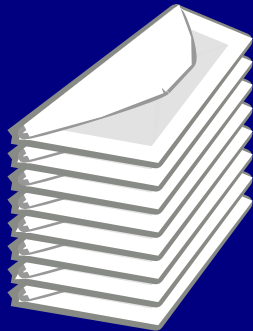
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 - ▶ the top one (vote **YES**)
 - ▶ the bottom one (vote **NO**)
5. replaces the stack



Threshold Protocol using envelopes

At the end:

- ▶ Open the bottom envelope
- ▶ It contains the group decision

Discards must be shuffled...



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Discards must be shuffled...



Strengthening the Threshold Protocol

Works in honest-but-curious model:

- ▶ but not a stronger attacker
- ▶ can manipulate the stack

Solution:

- ▶ add Velcro tabs to each envelope
- ▶ publicly stick envelope to top
- ▶ only allowed one 'rip' under the table



Outline

Coins and Dice: Dining Cryptographers

Cards: Dating and Unanimity Protocols

Envelopes: Secret Santa Protocols

Envelopes: Vetoes and Threshold Voting Protocols

Formal Analysis

Common Issues

Dating Protocol

Unanimity Protocol

Modelling the protocols in CSP

We will model the dating protocol and the unanimity protocol in CSP:

- ▶ Build some general functions and processes:
 - ▶ Process to 'pick the cards up'
 - ▶ Function to generate rotations of a sequence
 - ▶ Process to announce a rotation non-deterministically
 - ▶ Process to allow us to control players' choices (for specification)
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Collecting cards and announcing a result

$$ANNOUNCE(xs) = ANNOUNCE_FROM(allrots(xs))$$

$$ANNOUNCE_FROM(xss) = \bigsqcap_{xs \in xss} announce!xs \rightarrow Stop$$

$$COLLECTING(xs, 0, cur) = rotate \rightarrow ANNOUNCE(xs)$$

$$COLLECTING(xs, rem, cur) =$$

$$place.cur?X \rightarrow COLLECTING(xs \hat{\ } \langle X \rangle, rem - 1, cur + 1)$$

Coins/Dice: Dining Crypto

ooo
oo

Cards: Dating/Unanimity

ooo
ooo

Envelopes: Secret Santa

oo
ooo
oo

Envelopes: Voting

ooo
ooo
ooooo

Formal Analysis

ooo
●ooo
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Dating Protocol

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Modelling the dating protocol

$P1_DATE = accept.1 \rightarrow place.1.Q \rightarrow place.2.K \rightarrow Stop$

□ $veto.1 \rightarrow place.1.K \rightarrow place.2.Q \rightarrow Stop$

$P2_DATE = accept.2 \rightarrow place.3.K \rightarrow place.4.Q \rightarrow Stop$

□ $veto.2 \rightarrow place.3.Q \rightarrow place.4.K \rightarrow Stop$

Note:

- ▶ Players **accept** or **veto**, then place cards accordingly
- ▶ No cheating allowed: honest-but-curious model

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Building the system

$$COLLECT_CARDS_DATE = COLLECTING(\langle Q \rangle, 4, 1)$$

$$DATE_SYSTEM = (P1_DATE \parallel P2_DATE)$$

$$\parallel$$

$$\{|place.x|x \in \{1..4\}|\}$$

$$COLLECT_CARDS_DATE$$

Specifying the property

$$P2_EVENTS = \{|accept.2, veto.2, place.3, place.4|\}$$

$$P1_DATE_VIEW(choices) =$$

$$(DATE_SYSTEM \parallel CONTROLS(choices)) \\ \{ |accept, veto| \} \\ \setminus P2_EVENTS$$

$$P1_DATE_VIEW(\langle 0, 0 \rangle) =_T P1_DATE_VIEW(\langle 0, 1 \rangle)$$

- ▶ Player 2 handled similarly
- ▶ FDR confirms specifications hold

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Almost exactly the same:

$$\begin{aligned}
 EXT_UNANIM_VIEW(choices) = & \\
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 \end{aligned}$$

- ▶ From the perspective of an external observer
- ▶ Only the final rotated arrangement visible

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Specifications for the unanimity protocol

$$EXT_UNANIM_VIEW(\langle 0, 0, 0 \rangle)$$

$$=_T EXT_UNANIM_VIEW(\langle 1, 1, 1 \rangle)$$

and, whenever $\{a, b, c\} = \{d, e, f\} = \{0, 1\}$

$$EXT_UNANIM_VIEW(\langle a, b, c \rangle)$$

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$$EXT_UNANIM_VIEW(\langle a, b, c \rangle)$$

$$=_T EXT_UNANIM_VIEW(\langle d, e, f \rangle)$$

Arguing in a circle

```
-- These six checks succeed
```

```
assert EXT_UNANIM_VIEW(<0,0,1>) [T= EXT_UNANIM_VIEW(<0,1,0>)
```

```
assert EXT_UNANIM_VIEW(<0,1,0>) [T= EXT_UNANIM_VIEW(<0,1,1>)
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```

```
assert EXT_UNANIM_VIEW(<1,1,0>) [T= EXT_UNANIM_VIEW(<0,0,1>)
```

```
-- These two checks fail
```

```
assert EXT_UNANIM_VIEW(<0,0,0>) [T= EXT_UNANIM_VIEW(<0,0,1>)
```

```
assert EXT_UNANIM_VIEW(<0,0,1>) [T= EXT_UNANIM_VIEW(<0,0,0>)
```

Conclusions

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- ▶ Several new protocols
 - ▶ Give reasonable security in social contexts
 - ▶ Don't require any crypto or electronics
- ▶ Formal analysis of two protocols

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